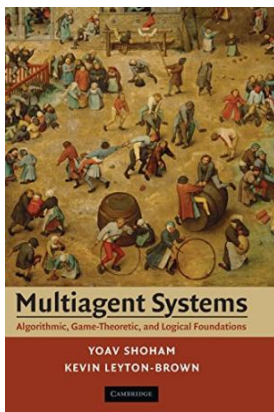


Get eBook

## MULTIAGENT SYSTEMS: ALGORITHMIC, GAME-THEORETIC, AND LOGICAL FOUNDATIONS



Cambridge University Press, 2008. Book Condition: New. Brand New, Unread Copy in Perfect Condition. A+ Customer Service! Summary: 1. Distributed constraint satisfaction; 2. Distributed optimization; 3. Introduction to non-cooperative game theory; 4. Computing solution concepts of normal-form games; 5. Games with sequential actions; 6. Richer representations; 7. Learning and teaching; 8. Communication; 9. Aggregating preferences; 10. Protocols for strategic agents; 11. Protocols for multiagent resource allocation; 12. Teams of selfish agents; 13. Logics of knowledge and belief; 14. Beyond belief.

### Read PDF Multiagent Systems: Algorithmic, Game-Theoretic, and Logical Foundations

- Authored by Shoham, Yoav; Leyton-Brown, Kevin
- Released at 2008



Filesize: 2.49 MB

### Reviews

---

*This publication is definitely not straightforward to begin on looking at but quite fun to see. It really is loaded with wisdom and knowledge You will not really feel monotony at anytime of your own time (that's what catalogs are for relating to should you check with me).*

-- **Twila Gutkowski**

*Most of these ebook is the ideal book offered. It is rally interesting throgh reading through time. Your way of life span will be enhance the instant you complete reading this ebook.*

-- **Antonina Friesen**

---

## Related Books

- **Grandpa Spanielson's Chicken Pox Stories: Story #1: The Octopus (I Can Read Book 2)**
- **Star Flights Bedtime Spaceship: Journey Through Space While Drifting Off to Sleep**
- **Maisy's Christmas Tree**
- **Game guide preschool children(Chinese Edition)**
- **Genuine] action harvest - Kunshan Yufeng Experimental School educational experiment documentary(Chinese Edition)**